



Turriff Academy Art & Design



HIGHER



WHY ART & DESIGN?

The purpose of the course is to provide a broad practical experience of art and design and related critical activity. The course provides opportunities for learners to be inspired and creatively challenged as they explore how to visually represent and communicate their personal thoughts, ideas and feelings through their work. Learners will investigate the factors influencing artists and designers work and practice and will use this understanding when developing and producing their creative expressive art and design work.

WHO SHOULD TAKE THIS COURSE?

Pupils who have previously studied National 5 Art and Design and gained an A or B pass are best suited to the higher course. Pupils require more advanced technical ability and skill in order to cope with the demands of the curriculum. Pupils who have a passion for art and design and a really want to further improve and develop their skills will perform best at this level.



WORKSHOPS & TRIPS

Where possible pupils are given the opportunity to work with artists, architects and designers. Trips include visits to galleries, local art exhibitions and Grays Art School where pupils take part in workshops and visit the yearly degree show.

COURSE OUTLINE

The Course consists of two practical folios (Expressive and Design) and a question paper. These are assessed externally.





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EXPRESSIVE ACTIVITY

The course is designed to develop further the skills learned at N5 level. This folio helps learners to work on their personal thoughts and ideas in visual form. They will select stimuli and produce analytical drawings and studies. They will develop and refine their expressive ideas and artwork, experimenting with and using a range of materials, techniques and/or technology in 2D and/or 3D formats when responding to stimuli. This will lead to a final piece of work.

This folio is marked out of 100 and worth 40% of the final grade.

DESIGN ACTIVITY

In this Folio learners will plan, research and develop creative design work in response to a design brief. They will develop their creativity, problem solving and critical thinking skills as they consider design opportunities, and work to resolve design issues and constraints. They will experiment with, develop and refine their design ideas, using a range of materials, techniques and/or technology in 2D and/or 3D formats. This will lead to a solution to the problem. Learners will develop critical understanding of designers' working practices and the main social and cultural influences affecting their work. It is marked out of 100 and worth 40% of the final grade.



CRITICAL STUDIES

Pupils study the critical elements art and design and learn to analyse pieces of art work. Learners will develop critical understanding of artists' working practices and the social and cultural influences affecting their work.

In term 4 pupils sit a question paper which tests the knowledge and understanding gained during the folio work as well as the ability to respond to the work of artists and designers. It is marked out of 50 and makes up 20% of the final grade.





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CAREERS & SKILLS



CAREERS IN ART AND DESIGN

Fine Artist
Product Designer
Fashion Designer
Photographer
Animator
Concept Designer
Jobs in Film and Media Industry
Marketing
Games Designer
Graphic Designer
Illustrator
Jewellery Designer/Maker
Interior and Spacial Designer
Make up Artist
Medical Illustrator
Printmaker
Stylist
Textile Designer
Stage Design
Jobs in Theatre
Web designer

SKILLS DEVELOPED THAT CAN BE USED IN OTHER CAREERS

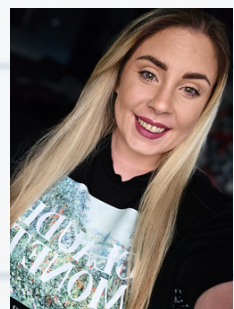
Creativity
Problem Solving
Time Management
Organisation
Analytical Thinking
Critical Thinking
Planning
Project Based Work
Working to Design Brief
Communication
Teamwork
Curiosity
Integrity
Sense-Making
Initiative
Focus
Resilience
Fine Motor Skills



STAFF



Miss Michie



Miss Lawrence