

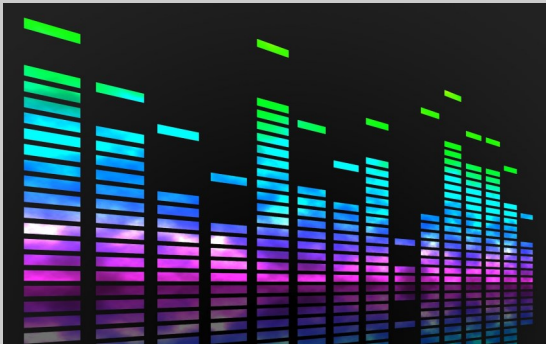
## CAREERS INFORMATION



### Career Areas

- Performing Arts
- Teaching
- TV, Film & Radio
- Sound Engineer
- Sound Design
- Publishing/Media
- Events Management

Further advice and information on these options is available from your subject teacher, guidance teacher and careers adviser.



## OTHER INFORMATION

### STAFF

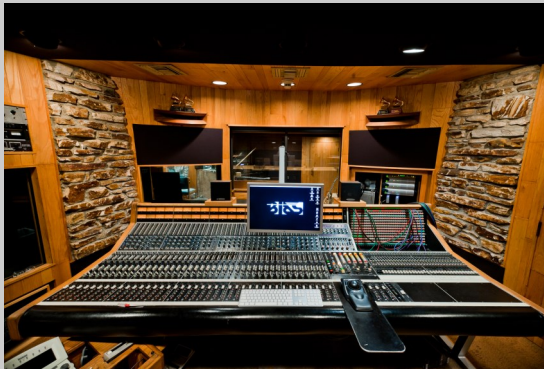
Z Hall  
M McNeil

### TRIPS

Trips to see a real working recording studio are arranged. Other music department excursions include trips to see to see live performances.

### OPPORTUNITIES IN SCHOOL

Pupils will have the opportunity to help out at school shows and events where music technology is used. For example setting up microphones and learning how to use the sound desk at school concerts.



## TURRIFF ACADEMY



## MUSIC TECHNOLOGY NATIONAL

# 4



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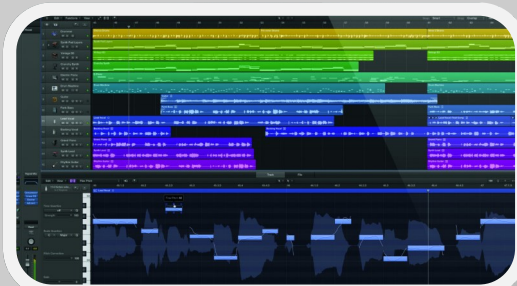
# COURSE INFORMATION

## Why Music Technology?

Studying music technology allows you to express yourself through music while developing your knowledge of music and technology. You will also learn important skills needed in the music industry, such as planning and organising, research, critical thinking and decision making, as well as working independently and with others.

This course is especially suitable if you have broad musical interests, and are particularly interested in music technology and 20th and 21st century music.

The skills that you develop in Music Technology are useful in careers such as musician, DJ, sound technician, roadie and musical instrument technologist.



## Course Outline

This course allows you to develop your knowledge and understanding of music technology and of musical concepts, particularly those relevant to 20th and 21st century music. You will get to develop technical and creative skills through practical learning, as well as learn skills and knowledge relevant to the needs of the music industry. You will also practise how to reflect on your own work and that of others.

The course has **three** compulsory units, plus an **added value** unit that assesses your practical skills.

## Music Technology Skills

In this unit pupils will develop skills and techniques relating to the creative use of music technology and hardware and software, such as garageband, to record as well as add effects and mixing techniques.



## Music Technology In Context

Pupils will use music technology skills in a range of straightforward contexts such as live performance, radio broadcast, composing and/or sound design for film, TV themes, adverts and computer gaming.



## Understanding 20th and 21st Century Music

In this unit pupils will develop a basic understanding of 20th and 21st century musical styles and genres, and of related developments in music technology.

# ASSESSMENT

Your work will be assessed by your teacher on an on going basis throughout the course. Items of work might include:

- practical tasks – such as using hardware or software for audio capture
- listening exercises – understanding the context of musical styles, such as jazz and rock
- Projects such as film foley, radio broadcast,
- Written reports to go along with practical projects.

You must pass all units, including the practical assessment to gain the course qualification.

# PROGRESSION

Successful completion of this course may lead to **NATIONAL 5 MUSIC TECHNOLOGY.**



# FURTHER COURSES IN TURRIFF ACADEMY

**MUSIC TECHNOLOGY N5**  
**MUSIC TECHNOLOGY HIGHER**  
**MUSIC PERFORMING N4 & N5**  
**MUSIC PERFORMING HIGHER**  
**MUSIC PERFORMING ADVANCED HGIHER**