MUSIC TECHNOLOGY N4
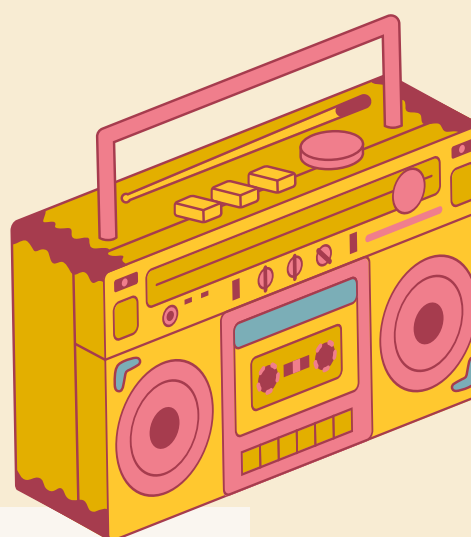
Music Technology is a course that allows you to be creative while developing your skills using music recording software.

EXPRESSIVE ARTS FACULTY

WHY MUSIC TECHNOLOGY?

Studying music technology allows you to express yourself through music production while developing your knowledge of music and technology. You will also learn important skills needed in both the music industry and any career; such as planning and organising, research, critical thinking and decision making, as well as working independently and with others.
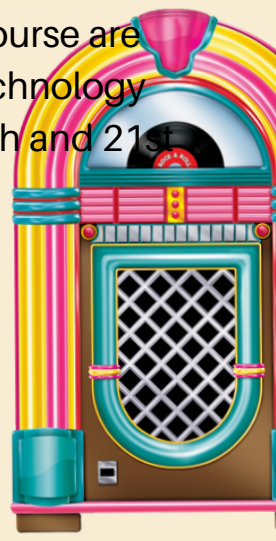
WHO SHOULD TAKE THIS COURSE?

This course is suitable if you have broad musical interests and are interested in developing your skills in recording and editing sound. The course allows you to be creative and work on projects such as podcasta, audio books, sound design, film foley, radio shows and band recording. If you are creative and enjoy working on sound production software to create projects this course is for you.
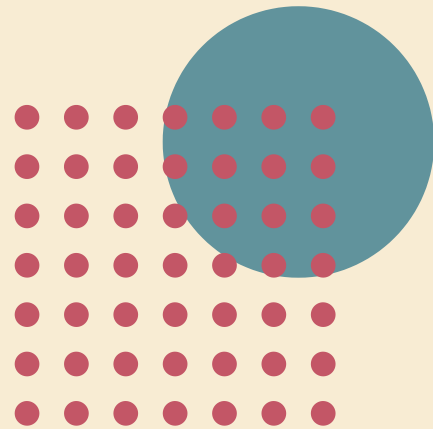
COURSE OUTLINE

You will develop technical and creative skills through practical learning, and understand the skills and knowledge required by the music and sound design industry. You will use your imagination, creativity and technical problem solving skills through practical learning, as you develop, review and refine your musical ideas and music technology skills. You will learn to critically reflect on your own work and that of others.

The three main elements of the course are music technology skills, music technology in context and understanding 20th and 21st century music.

MUSIC TECHNOLOGY N4

The course is split into 3 main units and an added value unit. The coursework is based on practical work and the majority of learning for all three course areas is active. All units must be completed in order to gain the full course award. All work is marked internally.

MUSIC TECHNOLOGY SKILLS

Pupils will develop some basic skills and techniques relating to the creative use of recording and mixing sound using appropriate hardware and software. Pupils will learn how to successfully recording and editing sound and mix tracks within a variety of different contexts.

MUSIC TECHNOLOGY IN CONTEXT & ADDED VALUE UNIT

Pupils will use the technology skills learned through the music technology skills unit and apply them in a range of contexts such as such as radio broadcast, film foley, audio book, band recording or sound design for gaming. One of these projects becomes the Added Value Unit and is your best piece of work showcasing all of the skills you have learned.

UNDERSTADING 20TH AND 21ST CENTURY MUSIC

Pupils will gain some knowledge and understanding of 20th and 21st century musical styles and genres and how music technology has influenced and been influenced by 20th and 21st century musical developments. Pupils will also develop a broad understanding of the music industry, including basic awareness of the implications of intellectual property rights.
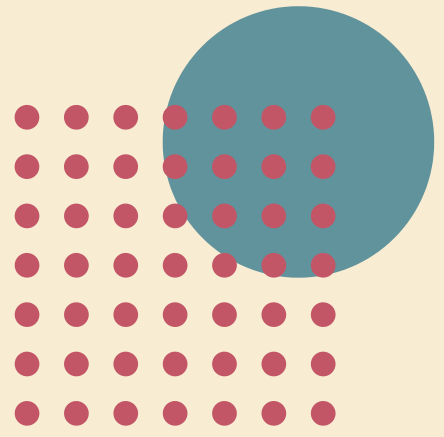
Turriff Academy

MUSIC TECHNOLOGY

CAREERS & SKILLS

JOBS DIRECTLY LINKED WITH MUSIC TECHNOLOGY

music producer
radio producer
DJ
Sound Designer
Sound Editor
Podcaster
Youtuber
Sound Engineer
Live Sound Engineer
Sound Technician
AV Technician
Video Gaming Composer
Sound Mixer
Foley Artist

SKILLS DEVELOPED USED IN OTHER CAREERS

Creativity
Time Management
Planning
Target Setting
Self Discipline
Resilience
Team Work
Focus
Critical Thinking
Curiosity
Confidence
Collaboration

PROGRESSION & OTHER COURSES

The music department offer music technology courses at National 4, National 5, Higher and Advanced Higher Level. A pass at National 4 level could progress onto National 5.

Music Performing Courses at National 4, National 5, Higher and Advanced Higher are also available.

MUSIC DEPARTMENT STAFF

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