



# Turriff Academy Art & Design

## NATIONAL 4



### WHY ART & DESIGN?

The purpose of the course is to provide a broad practical experience of art and design and related critical activity. The course provides opportunities for learners to be inspired and creatively challenged as they explore how to visually represent and communicate their personal thoughts, ideas and feelings through their work. Learners will investigate the factors influencing artists and designers work and practice and will use this understanding when developing and producing their creative expressive art and design work.

### WHO SHOULD TAKE THIS COURSE?

This is an entry level course for pupils who have been working at BGE level 3 in S3. Pupils who want to improve their technical skill and ability in art and design and who have a willingness to learn and work hard are best suited to this level of course.



### WORKSHOPS & TRIPS

Where possible pupils are given the opportunity to work with artists, architects and designers. Trips include visits to galleries, local art exhibitions and Grays Art School where pupils take part in workshops and visit the yearly degree show.

### COURSE OUTLINE

The Course consists of three units; Expressive Unit, Design Unit and an added value unit. These are worked on throughout the year and internally marked.







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### EXPRESSIVE ACTIVITY UNIT

This Unit helps learners to develop an understanding of the factors that influence and inspire artists' work. They will also consider how artists use art materials, techniques and/or technology in their work. Learners will research and develop their personal thoughts and ideas in 2D and/or 3D formats in response to given stimuli. They will produce observational drawings and studies and develop their expressive ideas and compositions by experimenting with and using art materials, techniques and/or technology in creative and expressive ways

### DESIGN ACTIVITY UNIT

This Unit helps learners to plan, research and develop creative design ideas in response to a given brief. Learners will develop their creativity and problem-solving skills as they consider the design opportunities, issues and constraints of the brief. They will develop their understanding of designers' working practices and the factors that inspire and influence their work. They will also experiment with and develop media handling skills when producing their design ideas in 2D and/or 3D formats.



### ADDED VALUE UNIT

This Unit adds value by introducing challenge and application. In the Art and Design Practical Activity, learners will draw on and extend their knowledge, and apply practical skills when producing art and design work. The practical activity will be sufficiently open and flexible to allow for personalisation and choice and will focus on both the process and products of learning. They will develop problem-solving and reflective practice skills in the context of their expressive and design work.







# Turriff Academy Art & Design

# CAREERS & SKILLS



## CAREERS IN ART AND DESIGN

Fine Artist  
 Product Designer  
 Fashion Designer  
 Photographer  
 Animator  
 Concept Designer  
 Jobs in Film and Media Industry  
 Marketing  
 Games Designer  
 Graphic Designer  
 Illustrator  
 Jewellery Designer/Maker  
 Interior and Spacial Designer  
 Make up Artist  
 Medical Illustrator  
 Printmaker  
 Stylist  
 Textile Designer  
 Stage Design  
 Jobs in Theatre  
 Web designer

## SKILLS DEVELOPED THAT CAN BE USED IN OTHER CAREERS

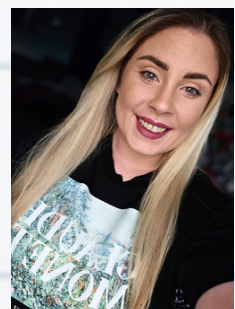
Creativity  
 Problem Solving  
 Time Management  
 Organisation  
 Analytical Thinking  
 Critical Thinking  
 Planning  
 Project Based Work  
 Working to Design Brief  
 Communication  
 Teamwork  
 Curiosity  
 Integrity  
 Sense-Making  
 Initiative  
 Focus  
 Resilience  
 Fine Motor Skills



## STAFF



Miss Michie



Miss Lawrence